

Blain

Blain, J: Blender 2D Animation

This book describes how to access the Grease Pencil component in Blender and create 2D Animation within the Blender 3D environment. It is assumed that the reader has no previous knowledge of the Blender program and treats 2D Animation using the Grease Pencil as a standalone application. Grease Pencil is a component of the 3D modeling and animation program, Blender. Blender is a free open-source 3D Computer Graphics software toolset used for creating animated films, visual effects, art, 3D printed models, motion graphics, interactive 3D applications, virtual reality and computer games. Key Features: - The first comprehensive beginner's guide to the Grease Pencil component of Blender - Facets of operation are explained in short concise chapters with cross references - Written instruction is accompanied by diagram illustrations in reference to the program's Graphical User Interface The book is also available in a discounted set along with The Complete Guide to Blender Graphics: Computer Modeling & Animation.



fachmedien.de
WISSEN. EINFACH. FINDEN.

146,00 €

136,45 € (zzgl. MwSt.)

Lieferfrist: bis zu 10 Tage

Artikelnummer: 9781032110349

Medium: Buch

ISBN: 978-1-032-11034-9

Verlag: Taylor & Francis Ltd

Erscheinungstermin: 20.08.2021

Sprache(n): Englisch

Auflage: 1. Auflage 2021

Produktform: Gebunden

Gewicht: 680 g

Seiten: 244

Format (B x H): 191 x 235 mm



fachmedien.de
WISSEN. EINFACH. FINDEN.

Kundenservice Fachmedien Otto Schmidt

Neumannstraße 10, 40235 Düsseldorf | kundenservice@fachmedien.de | 0800 000-1637 (Inland)

21.07.2024 | 19:27 Uhr

